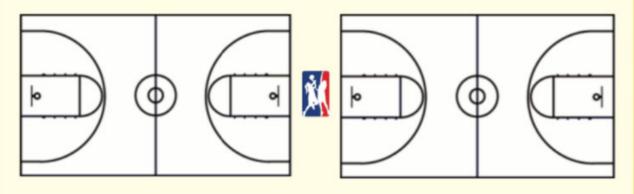
1) Shoot confidently within our system. Learn the system, 2) Stay in front and grounded on defense. Protect our basket, 3) Play mentally and physically engaged. Be prepared. 4) Trust the team. Be genuinely committed. 5) I start games with proven talent. Play your best every day. 6) I finish games with performers. Produce when called upon. Become Aware of BCD.

Playing on a team is an honor and a privilege. Our character, dress, attitude and behavior reflect your values. Respect your family, coach, team and country, On-time attendance is expected for every meeting, practice, scrimmage, game, celebration and fundraiser. Arrive Prepared.

Communications with your classmates, peers, parents, teachers, coaches, teammates and officials electronically and in person must be responsible. Communicate Effectively, Playing time is not fair. It never is. Accept that. Do your best. BU4US. Embrace the journey of Commitment, Attitude, Skill and Effort, Make A Case,

1Commitment + 2Attitude + 3Skill + 4Effort = 10CASE



Team Stretch 5 Star Layups Alley Layups w/Outlet #IAR 5/3 Man Weave 1/2 Ct Shot 11Man & 7Man (Shooter+2) Shuttle Run 3/5 Stack Closeout Swing vs Pivot **Pound Fastbreak** 5on4 Fastbreak Line 3on3 Side Out - No Dribble

M2M - MICHIGAN 23 RED/MI/STAY Logo Low on Defense Foot In Lane - Closeout Ball Back2BasketCBall&Man RIGHT NOW - FULL COURT M2M "Blue" - Foul **Defensive Tip** FT - WIDE SIDE HAS SHOOTER FT - SHORT REBOUNDS **BALL SIDE & BASKET** STEP BUMP STAY - STEP BUMP GO

Shortside & Wideside WW/WF/SW/SF/G Sets - 4-High or 4-Down Press Break STACK & 4-DOWN Double - HORN SCREENS Catch 55/44 WF or SF Hammer - SCREEN ON PASS/BALL Rocket - SCREEN OFF/AWAY Dive - Cut Rim Take - Handoff Michigan - 5 Out Motion ISO & Special

> Become Aware of BCD Make The Easy Pass Be Available **Good Rhythm Shot** PT or Conditioning Decoy or Threat Magic. Movie. PoP & DRoP Effort & Execution (ABC) 10 Toes To Baseline



RETREAT - Retreat To Basket ENGAGE - Engage The Ball ATTACK - Attack The Entry DEFEND - Defend The Basket YELL - Yell For Help

GEAR 60 - Go Right Now ENTER - Enter The Ball ACTION - Action To Score REACTION - Reaction To Score





BENCH/COACH